WARHAMMER 40,000

PAINTING GUIDE

KHORNE

INTRODUCTION

Welcome to this painting guide. It's packed with all the know-how you need to achieve exceptional results with your Warhammer 40,000 Chaos Space Marine miniatures.

This guide features detailed stage-by-stage instructions and photos covering two inspiring examples of fearsome Khornate Chaos Space Marines, and has been designed to make your painting experience even more rewarding. Presented in a practical, easy-to-follow format, it breaks down the painting process into six core stages, each showing how best to utilise the different elements of the Citadel Paint System.

PAINTING THE WRATH

Ferocious beyond imagination, and effectively little more than wild beasts clad in power armour, the Wrath are whispered of in awe even in such murderous regions of space as the Maelstrom and the Eye of Terror.

The Wrath wear armour of red, black and bone, a striking colour scheme which is easy to replicate and really stands out on the battlefield.

The renegades of the Wrath have bone helms and bolters, black body armour and red shoulder pads and greaves.

PAINTS LIST

- Chaos Black Spray
- Khorne Red
- Abaddon Black
- Leadbelcher
- Zandri Dust
- Warplock Bronze
- Caliban Green
- Rakarth Flesh
- Nuln Oil
- Agrax Earthshade
- Seraphim Sepia
- Evil Sunz Scarlet
- Skavenblight Dinge
- Ushabti Bone
- Brass Scorpion
- Warpstone Glow
- Fire Dragon Bright
- Dawnstone
- Runefang Steel
- Moot Green
- Mournfang Brown
- Balor Brown
- Screaming Skull
- Steel Legion Drab

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After assembling the miniature with Citadel Plastic Glue, apply an even undercoat of Chaos Black Spray.

Paint the red sections of the armour with Khorne Red before applying Warplock Bronze to its trim. Then paint the metal details with Leadbelcher, and the helmet and gun casing with Zandri Dust. Carefully apply Caliban Green to the helmet lenses. Finish this stage by painting the horns with Rakarth Flesh.

Shade paints are used to emphasise the recesses. Apply Nuln Oil to the armour plating and the silver details. Use Agrax Earthshade for the brass trim, and Seraphim Sepia for the helmet and bolter casing.

Apply Evil Sunz Scarlet to the raised areas of red armour, and Skavenblight Dinge to the edges of the black sections. Brighten the helmet with Ushabti Bone, and use Brass Scorpion to do the same to the brass trim. Paint dashes of Warpstone Glow onto the helmet lenses.

Apply fine lines of Fire Dragon Bright to the edges of the red armour. Use Dawnstone to highlight the black plates, Pallid Wych Flesh to highlight the bone armour, and Runefang Steel for any metallic areas. Pick out the helmet lenses with Moot Green.

Glue Citadel Sand to the base with PVA. After it has dried thoroughly, paint the sand with Mournfang Brown, then drybrush it with Balor Brown followed by Screaming Skull. Finally, paint the rim with Steel Legion Drab.

PAINTING KHORNE BERZERKERS

Fanatical in the extreme, the Berzerkers of Khorne often become so consumed by their rage that they have even been known to attack their comrades in blind rage, and if no opponent is present, even fall upon their own weapons as sacrifices to Khorne.

Though some Khorne Berzerkers still wear the colours of their parent Legion or Chapter, or adopt the colours of warlord they fight under, many instead decorate their plate in arterial red and gore-stained brass, the colours favoured by the Blood God.

This Berzerker's colour scheme is distinctively Khornate – the techniques shown here could be used for any model in a warband dedicated to the Lord of Skulls.

PAINTS LIST

- Khorne Red Spray
- Balthasar Gold
- Abaddon Black
- Leadbelcher
- Rhinox Hide
- Agrax Earthshade
- Nuln Oil
- Gehenna's Gold
- Dawnstone
- Evil Sunz Scarlet
- Gorthor Brown
- Warpstone Glow
- Runefang Steel
- Administratum Grey
- Fire Dragon Bright
- Moot Green
- Mournfang Brown
- Balor Brown
- Screaming Skull

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If the miniature is plastic, assemble it using Citadel Plastic Glue. If it's a resin Citadel Finecast miniature, such as the one in this guide, use super glue. After removing any mouldlines, apply an even coat of Khorne Red Spray (Khorne Red Base paint over a Chaos Black Spray undercoat works just as well).

Next, apply Balthasar Gold to the brass areas such as the armour trim and details. Then, use Abaddon Black to paint the helmet lenses and the joins between the armour, Leadbelcher for the bare steel details, and Rhinox Hide for any leather areas.

Applying Shade paint transforms the look of the miniature by accentuating its recesses. Use Agrax Earthshade for the brass trim and the recesses in the red armour, and Nuln Oil for the steel areas.

Layer paints brighten the colours and add depth to what would be solid blocks of colour. Use Gehenna's Gold for the brass, Dawnstone for black areas, Evil Sunz Scarlet for the red armour, and Gorthor Brown for the leather. Pick out the eye lenses with Warpstone Glow.

Applying even finer lines of lighter-coloured Layer paint to the same areas gives extra visual impact. Use Runefang Steel on any metallic areas, Administratum Grey on the black areas and Fire Dragon Bright on the edges of the red armour. Apply tiny strokes of Moot Green to the eye lenses.

Apply Citadel Sand to the base using PVA. Once it's dry, paint it with Mournfang Brown. To highlight the sand, first drybrush it with Balor Brown, and then with Screaming Skull. Paint the rim of the base with Steel Legion Drab.

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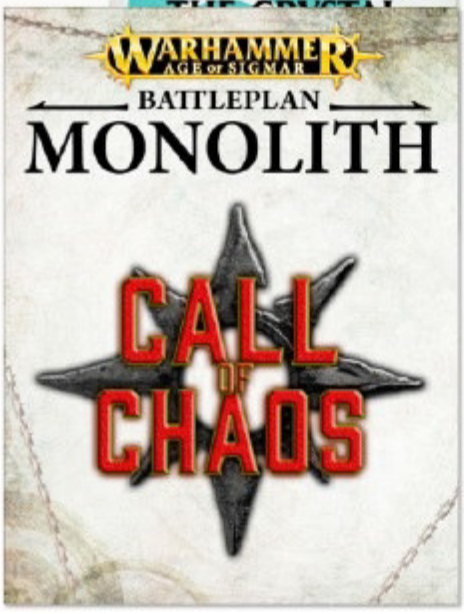

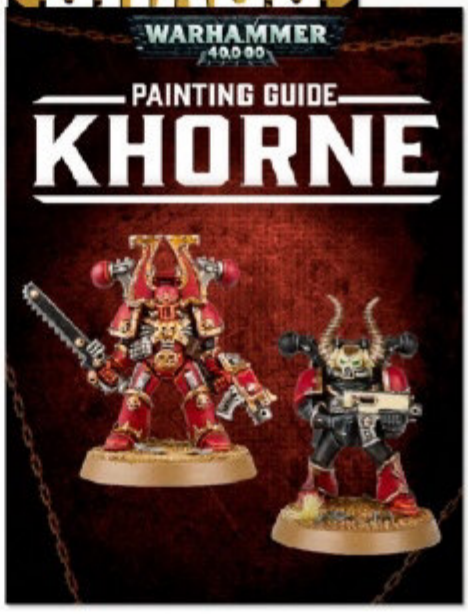

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DESIGNED BY GAMES WORKSHOP IN NOTTINGHAM

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British Cataloguing-in-Publication Data. A catalogue record for this book is available from the British Library.
Pictures used for illustrative purposes only.

ISBN: 978-1-78581-537-9

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Upload date: 12/11/2015

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